

Summaries

Art and Design

- Design and build mini habitats
- Using fine motor skills to draw detailed images, for a class display
- Create collages
- Design and make their own soup

Science

- Animals including humans
- Dead, alive or never lived
- Categorizing animals
- Exploring different habitats
- Food chains
- Human and animal anatomy

English

- Listening to, writing and performing stories
- Writing letters both formal and informal
- Non-fiction text about Habitats

**Town
Mouse
Country
Mouse**

Maths

- Solve problems using place value
- Addition and subtraction
- Multiplication and division
- Measurement and statistics
- Times tables

PE

- Gymnastic
- Swimming

Geography

- Label maps of the UK with key villages and Cities
- Compare lives in different places
- Identify and annotate images of different human hab

Music

- Pupils will listen Carnival of the Animals
- They will consider how music can be used to tell a story
- How the animals are represented by different instruments
- Making mini orchestras and designing their own music

